

PRINCESS 72 MOTOR YACHT



SOLD

HIGHLIGHTS

/ FULL OPTION
/ MAINTENANCE AT HIGHEST STANDARDS

/ PRISTINE CONDITION
/

SPECIFICATIONS

Localisation	Greece, Athens	Contenance en eau douce	1342 l
Année	2012	Cabines	4+2
Longueur	22.35 m	Berths	8+3
Largeur	5.49 m	Moteurs	Twin Caterpillar C32 Acert
Tirant d'eau	1.68 m	Puissance max	2 x 1622 hp
Déplacement	45 tonnes	Engine hours	1400 m/h
Capacité en carburant	5000 l	Prix	1 250 000 € (ex VAT)

EQUIPMENT

Hull color: White

Walnut interior wood gloss finish

Teak laid side decks and flybridge

Galley and helm floors in Rovere Oak V-Groove

Helm console is Chocolate Brown

Brown leather helm seats

Raymarine navigation system instead of standard Furuno

European version plotter

Safe in Master Cabin

White vinyl windscreen covers in place of standard black mesh

Foredeck sunbed cushions in Movidia Metallic

Cockpit & Flybridge upholstery including helm seats and sunbed cushions – Movidia Metallic

European 220v/240v sockets

Bow and stern thrusters

Third station control in cockpit (engine and thrusters controls)

Teak laid on foredeck walk through area

Stainless steel anchor in place of standard

Starboard stateroom to have optional twin berths with electric slider to enable conversion to double

Optional second generator ONAN 13,5 kW

Heated towel rail in bathrooms of master and vip cabins

Underfloor heating in bathroom in master cabin and vip cabin heads

Chain counter on both stations

BBQ NEFF Lava Brick

Raymarine GPM400 processor and radar antenna RA 1048SHD in place of standard

Raymarine G120 chartplotter on flybridge

Autopilot: display ST7002 (lower and upper helm) in place of standard

Raymarine AIS 650 + wild sensor on the top

Three video cameras (engine room, stbd stern, port stern, aft)

Eberspacher D10 heater with outlets to cockpit seating area and flybridge stairs

Stern docking lights

MOTEURS

Twin Caterpillar C32 Acert (2 x 1622 hp)

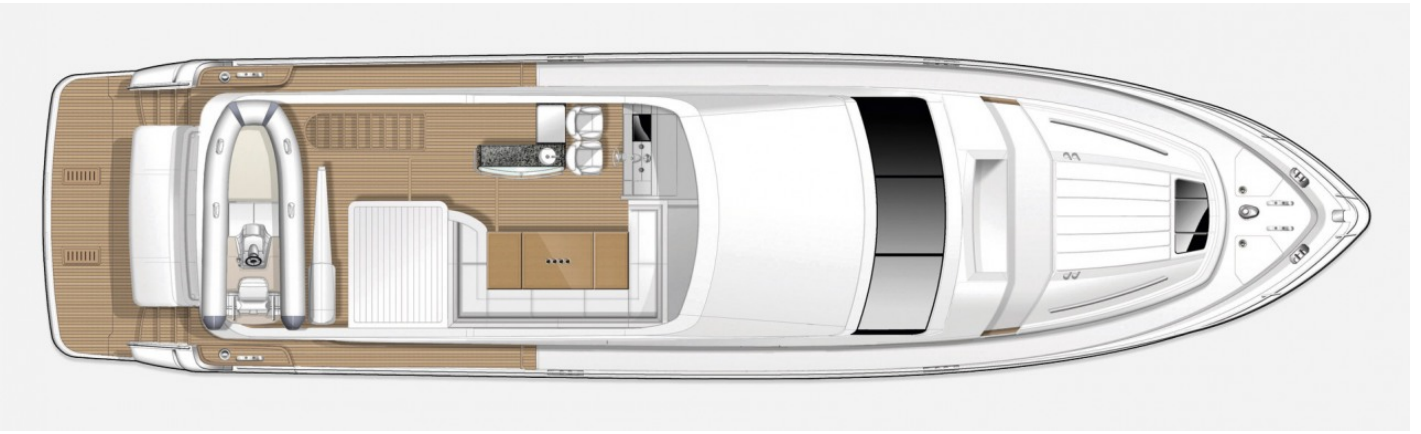
EXTERIOR



INTERIOR



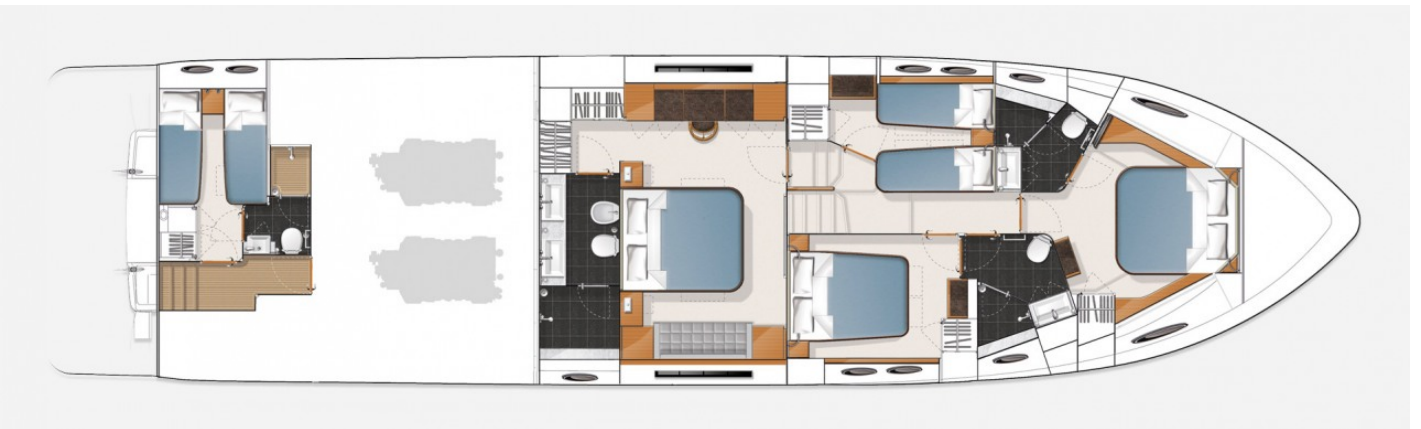
LAYOUTS



FLYBRIDGE



MAIN DECK



LOWER DECK
